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# INTEGRATING NEW PAYMENT GATEWAY WITH HOSTING CONTROLLER MARKETPLACE

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Version 1.1

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## Target Audience

This guide is solely intended for those users who want to integrate their own payment Gateway with Hosting Controller Marketplace for processing online payments. Integrating a Gateway means that the intended Gateway will be visible at the front end and your clients will be able to pay their bills online through that Gateway. It is assumed that the integrator has sufficient working knowledge of Microsoft Visual Studio and C#.net and knows how to program in these tools.

## Introduction

Hosting Controller is a hybrid cloud control panel, designed to automate all aspects of your business including service provisioning, billing, metering, customer management and on-boarding of new services. It offers a fully integrated Marketplace, capable of accepting one-time and recurring online payments through tight integration of payment Gateways. If for any reason you don't want to utilize any of the already available payment Gateways in the Marketplace, you may choose to integrate your own Gateway. The objective of the guide is to elaborate the process of integrating your own Gateway in the Marketplace.

## Accepting Payments Online

For E-commerce merchants it's particularly important to accept payments online. Accepting payments online entails online credit card processing. A payment Gateway is the main link between your bank and the customer's credit card provider. HC Marketplace supports various payment Gateways. Gateways can be found in the "Payment Gateways" menu under "Configurations".

Gateway Name	Status		Accepted Credit Cards	Gateway Type
Authorize.Net	Not Activated	Activate	VISA MasterCard	Merchant
Bambora	Not Activated	Activate	None	Merchant
Moneris	Not Activated	Activate	None	Merchant
PayPal	Activated	Deactivate	None	Third Party
PSiGate	Not Activated	Activate	None	Merchant

Showing 1 to 5 of 5 records

Figure 1: Third-party Gateways and Merchant Gateways in Marketplace.

For users who don't want to accept payments with already available Gateways, the Marketplace sanctions easy integration of other payment Gateways of choice. This guide demonstrates the integration process of such Gateways of choice.

## Supported Gateways

HC Marketplace supports two types of payment Gateways.

### Third-party Gateways:

These Gateways direct the customers away from the Marketplace, taking them to the payment Gateway's website. Here customers fill in their payment details, and after paying, are redirected back to the Marketplace to complete the checkout process. A popular example of a Third-party Gateway is PayPal.

### Merchant Gateways:

These Gateways process the payments remaining within the Marketplace. They use the securely stored credit card information from the Marketplace database and process payment within it. An example of a Merchant Gateway is Authorize.Net.

HC Marketplace allows easy integration of new payment Gateways. There are two parts to these integrations. First where you add a new Gateway to Marketplace with its detail and second where you need to add its backend code to send request to the Gateway and parse response to decide the payment status.

## Part 1 (on Marketplace):

Before integrating a new Gateway make sure to uncheck "Free Purchase Mode" and "Invoice Only Mode" under "Store Configurations".

The screenshot shows the 'Store Configurations' page with the following settings:

- Marketplace:**  Enable. Uncheck this option to disable Marketplace system. Once done, users will no longer be able to see or subscribe to any product.
- Marketplace Mode:** Authorized (dropdown menu). You can choose how your new signups should be processed by the Marketplace system. With "Authorized" mode, each new signup will not be processed until it is approved by the ADMIN. In the "Capture" mode, a new customer with all its resources will immediately be created and provisioned.
- Top Level Domain:** -- None -- (dropdown menu). Please choose a top-level domain for your third level domain signups. This is only required if you want to offer "Third-Level Domain Signup" to your shared hosting customers.
- Free Purchase Mode:**  Yes. Billing or payment information will not be asked on Marketplace system if this option is set to true.
- Invoice Only Mode:**  Enable. This option allows system to do invoicing only. System will not take any responsibility to capture the payments. This option is suitable for customers using some external mechanism to receive payments.
- Client-side Ticketing:**  Enable. This option allows system to enable/disable ticketing menu on client's dashboard. Note that you will still be able to receive tickets generated by anonymous users (posted in the "Contact Us" form).

A red box highlights the 'Free Purchase Mode' and 'Invoice Only Mode' options, indicating they should be unchecked before integrating a new Gateway.

Figure 2: Pre-requisites before integrating a new Gateway.

The first step in integrating a new Gateway is adding a new Gateway. Click “Add New Gateway” and depending on its type (Third Party or Merchant) add the new Gateway.

Add a new Gateway
✕

Gateway Type  Third Party  Merchant

Gateway Name

Gateway URL

Amount Multiplier

Minimum Charge  \$

Cancel
Save

Figure 3: Integrating a new payment Gateway.

Edit the newly added Gateway to specify Basic Settings, Custom Fields, Config Variables and Currency Settings. After specifying these configure the Gateway.

Payment Gateways
+ Add New Gateway

Show 10 records Search:

Gateway Name	Status		Accepted Credit Cards	Gateway Type
Authorize.Net	Not Activated	Activate	⊘	Merchant
Bambora	Not Activated	Activate	⊘	Merchant
Moneris	Not Activated	Activate	⊘	Merchant
MyNewGateway	Activated	Deactivate	VISA	Merchant <span style="margin-left: 10px;">Configure Edit Delete</span>
PayPal	Not Activated	Activate	⊘	Third Party
PSiGate	Not Activated	Activate	⊘	Merchant

Showing 1 to 6 of 6 records Previous 1 Next

Figure 4: Editing and configuring a newly created Gateway.

The Gateway settings include additional fields (referred to as “Custom Fields”) which will be displayed on actual payment form. Custom fields are used for asking additional information from the user while making payment.

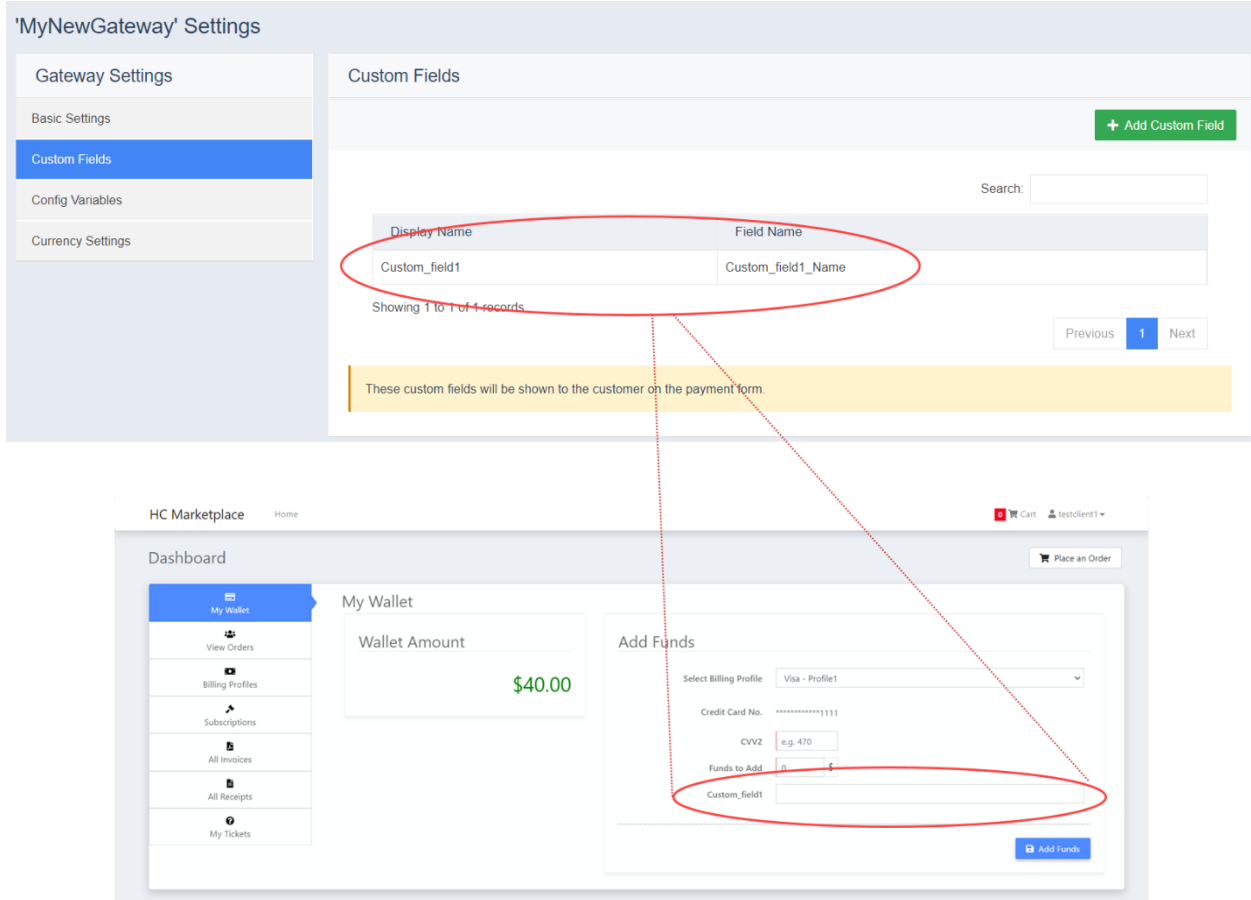


Figure 5: Specifying custom fields.

Once done, you can proceed to the next screen where you need to add Gateway configuration fields. These fields will be shown on Gateway configuration page mainly for Gateway credentials.

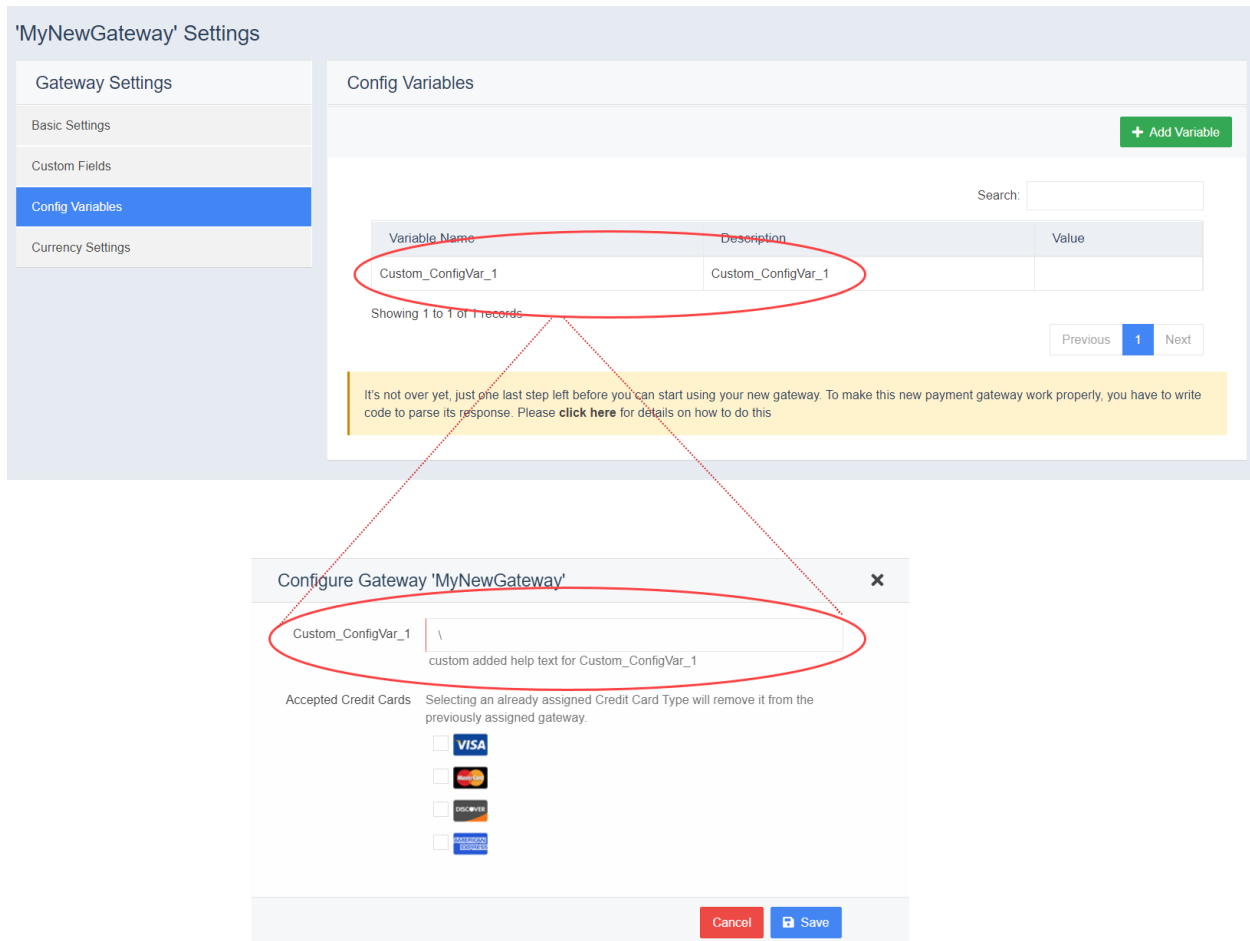


Figure 6: Specifying configuration variables.

## Part 2 (Backend Hook):

The second step is to add the backend code of the Gateway to process the payment requests. For backend-code you need to implement methods of an interface from an assembly "Marketplace.Hooks.Interfaces.dll" which is shipped with the Marketplace installation, and can be found in the "bin" directory. This assembly contains two interfaces related to payment Gateways; one each for the two types (Third-party, Merchant).

Download the skeleton project as per the type of your Gateway:

- [ThirdPartyGateway.zip](#)
- [MerchantGateway.zip](#)

Then perform the following steps to get the project ready:

- Open the downloaded project in Visual Studio 2015. It's a class library type project.





Do not update the versions of any NuGet package already added in the skeleton project.

- b. Add reference to the assembly “*Marketplace.Hooks.Interfaces.dll*” from “*bin*” folder in Marketplace Installation location and rebuild the project.
- c. To give a name to your implementation of the provided interface, open “*Modules/GatewaysModule.cs*” file and update the component name (encircled string) with your new Gateway name.
  - i. Name must be exactly the same as entered on the “*Add New Gateway*” form in the Marketplace.

```
namespace Marketplace.Hooks.PaymentGateways.Modules
{
    [System.Reflection.Obfuscation(Exclude = true)]
    public class GatewaysModule : Autofac.Module
    {
        protected override void Load(ContainerBuilder builder)
        {
            builder.RegisterType<MyNewGateway>().Named<IMerchantGateway>("MyNewGateway");
        }
    }
}
```

Figure 7: Name your implementation of the provided interface.

- d. Open “*MyNewGateway.cs*” file which implements an interface (either *IMerchantGateway* or *IThirdPartyGateway*) and add your code as per requirements.
  - i. You can change file or class name as per your requirement.

Following is the detail of the interfaces:

## 1. IMerchantGateway

This interface contains only a single method and is for Merchant Gateways. It receives user billing profile, its credit card detail, Gateway credentials and other details as JSON input parameter.

Methods	Input	
PayNow	Input	<pre> {   "UserProfile":{     "UserId":0,     "UserName":" string ",     "FirstName":" string ",     "LastName":" string ",     "EmailAddress":" string ",     "City":" string ",     "State":" string ",     "StateCode":" string ",     "Country":" string ",     "CountryCode":" string ",     "AddressLine1":" string ",     "AddressLine2":" string ",     "ZipCode":" string ",     "FaxNo":" string ",     "PhoneNo":" string ",     "Language":" string ",      "CreditCardNo":" string ",     "Cvv2":" string ",     "ExpiryMonth":0,     "ExpiryYear":0,   },   "Transaction":{     "TransactionId":" guid ",     "PaymentTypeName": "AUTH   CAPTURE   AUTHCAPTURE",     "AmountToPay":0.00,     "GatewayAmount":0.00,     "CurrencyCode":" string "   },   "Gateway":{     "Name":" string ",     "GatewayUrl":" string ",     "ConfVariables":[       {         "VariableName":" string ",         "Value":" string "       },       {         "VariableName":" string ",         "Value":" string "       },       .       .       .     ],   }, }</pre>

		<pre> "CustomFields":[   {     "FieldName":" string ",     "Value":" string "   },   {     "FieldName":" string ",     "Value":" string "   },   .   .   . ] } } </pre>
	<b>Output</b>	<pre> {   "GatewayTransactionId": "string"   "Status":"Approved   Failed",   "StatusDetail":" string ",   "GatewayResponse":" optional" } </pre>

Following image shows the payment process of Merchant Gateways and role of Hook in the process.

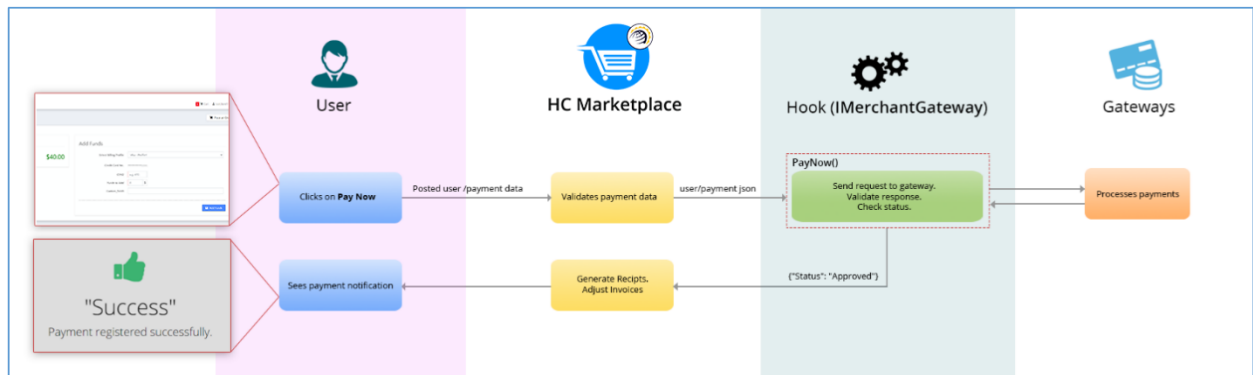


Figure 8: How Marketplace, your implementation (Hook) and Merchant Gateway works.

## 2. IThirdPartyGateway

This interface has two methods; one that returns a URL which HC uses to redirect user to the Gateway's website to make payment and, second, which receives the payment response from the Gateway after completion of payment and decides the payment status.

Methods	Input	
ConstructRequestUrl		<pre> {   "UserProfile":{     "UserId":0, </pre>

		<pre> "UserName": "string ", "FirstName": "string ", "LastName": "string ", "EmailAddress": "string ", "City": "string ", "State": "string ", "StateCode": "string ", "Country": "string ", "CountryCode": "string ", "AddressLine1": "string ", "AddressLine2": "string ", "ZipCode": "string ", "FaxNo": "string ", "PhoneNo": "string ", "Language": "string " }, "Transaction": {   "TransactionId": "guid ",   "AmountToPay": 0.00,   "GatewayAmount": 0.00,   "CurrencyCode": "string " }, "Gateway": {   "Name": "string ",   "GatewayUrl": "string ",   "NotifyUrl": "string ",   "ReturnUrl": "string ",   "ConfVariables": [     {       "VariableName": "string ",       "Value": "string "     },     {       "VariableName": "string ",       "Value": "string "     },     .     .     .   ],   "CustomFields": [     {       "FieldName": "string ",       "Value": "string "     },     {       "FieldName": "string ",       "Value": "string "     },     .     .     .   ] </pre>
--	--	--

		<pre> } } ] } } </pre> <hr/> <p><b>Note:</b> “NotifyUrl and “ReturnUrl” properties contain two URL values which have to be used in the constructed “RedirectionUrl” in the appropriate URL variables (as mentioned by Gateway)  e.g for PayPal  ...&amp;return={ReturnUrl}&amp;notify_url={NotifyUrl}....</p>
	<b>Output</b>	<pre> {   "RedirectionUrl": " string " } </pre>
ParseResponse	<b>Input</b>	<p><b>Param1</b>  Serialized string of data posted by the Gateway to our notify URL e.g.  payer_id=43EDT6MZJM7L4&amp;payer_status=VERIFIED&amp;first_name=mark&amp;last_name=jhon&amp;address_name=.....</p>
		<p><b>Param2</b></p> <pre> {   "UserProfile":{     "UserId":0,     "UserName": " string ",     "FirstName": " string ",     "LastName": " string ",     "EmailAddress": " string ",     "City": " string ",     "State": " string ",     "StateCode": " string ",     "Country": " string ",     "CountryCode": " string ",     "AddressLine1": " string ",     "AddressLine2": " string ",     "ZipCode": " string ",     "FaxNo": " string ",     "PhoneNo": " string ",     "Language": " string "   },   "Transaction":{     "TransactionId": " guid ",     "AmountToPay":0.00,     "GatewayAmount":0.00,     "CurrencyCode": " string "   },   "Gateway":{ </pre>

		<pre> "Name": "string ", "GatewayUrl": "string ", "ConfVariables": [   {     "VariableName": "string ",     "Value": "string "   },   {     "VariableName": "string ",     "Value": "string "   },   .   .   . ], "CustomFields": [   {     "FieldName": "string ",     "Value": "string "   },   {     "FieldName": "string ",     "Value": "string "   },   .   .   . ] } } </pre>
	Output	<pre> {   "Status": "Approved   Failed",   "StatusDetail": "string ",   "GatewayResponse": "optional" } </pre>

Following image shows the payment process of Third-party Gateways and role of Hook in the process.

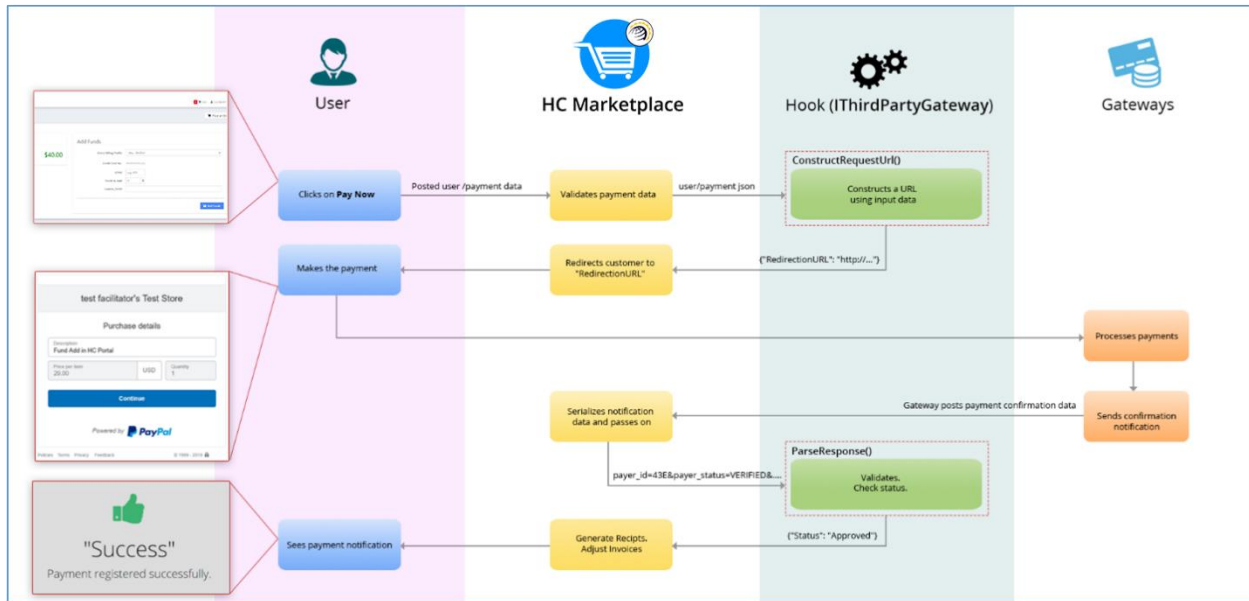


Figure 9: How Marketplace, your implementation (Hook) and Third-party Gateway works.

Once done, just build the project and place the output assembly in the "bin" directory of Marketplace. That's it, restart Marketplace app pool and you are good to test your new integration.



Your assembly name must start with "Hook" e.g HookMyNewGateway.dll.

## Contact Us

In case of any ambiguity/query regarding integration of payment Gateways, please feel free to contact us at [support@hostingcontroller.com](mailto:support@hostingcontroller.com).